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1  /*
2   * Program name: Smuggler (Programming Project 02)
3   * Program description: Driver for the smuggler game which handles the creation and management
4   *          of SmugglerShip and TradeItem instances. Provides a simple menu so that the user can
5   *          interact with the functions within these objects.
6   *
7   * Programmer: Chad Philip Johnson
8   * Date created: February 21st, 2013
9   * Last date modified: May 10th, 2013
10  *
11  * Sources Used:
12  *     CinReader.h
13  *         - for handling user input and to ensure that valid values are passed into the program
14  *     smugglership.h
15  *         - for accomodating created instances of the SmugglerShip class
16  *     tradeitem.h
17  *         - for accomodating created instances of the TradeItem class
18  */
19
20 #pragma once
21
22 #include <cstdlib>
23 #include <iostream>
24 #include <string>
25
26 #include "smugglership.h"
27 #include "tradeitem.h"
28 #include "CinReader.h"
29
30 using namespace std;
31
32 /* for unit testing -- do not alter */
33 template <typename X, typename A>
34 void btassert(A assertion);
35 void unittest ();
36
37 /**
38  * Menu system for interactive test. Allows the user to work with the astros aboard a SmugglerShip object.
39  * @param objProcessUserInput Instance of CinReader to handle user input.
40  * @param objSelectedSmugglerShip The instance of SmugglerShip for the user to interact with.
41  */
42 void workWithAstros( CinReader &objProcessUserInput, SmugglerShip &objSelectedSmugglerShip);
43
44 /**
45  * Menu system for interactive test. Allows the user to work with the trade items aboard a SmugglerShip object and the ship's
46  * cargo capacities.
47  * @param objProcessUserInput Instance of CinReader to handle user input.
48  * @param objSelectedSmugglerShip The instance of SmugglerShip for the user to interact with.
49  * @param objSelectedTradeItem The instance of TradeItem for the user to interact with.
50  */
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51 void workWithItems( CinReader &objProcessUserInput, SmugglerShip &objSelectedSmugglerShip, TradeItem &objSelectedTradeItem );
52
53 /**
54 * Menu system for interactive test. Allows the user to work with the properties of the ship.
55 * @param objProcessUserInput Instance of CinReader to handle user input.
56 * @param objSelectedSmugglerShip The instance of SmugglerShip for the user to interact with.
57 */
58 void workWithShip( CinReader &objProcessUserInput, SmugglerShip &objSelectedSmugglerShip );
59
60 int main (int argc, char* argv[])
61 {
62     unittest();
63
64     CinReader objProcessUserInput;
65     char charUserInput      = '0';
66     int intUserInput        = 0;
67     bool boolContinue       = false;
68     SmugglerShip *pobjSelectedSmugglerShip = NULL;
69     TradeItem *pobjSelectedTradeItem      = new TradeItem( "Junk", 0, false );
70     TradeItem *pobjSelectedTradeItem02    = new TradeItem( "Junk", 0, false );
71     cout << endl << endl << endl << endl;
72     cout << "Welcome to Smuggler! Time to create a ship!" << endl << endl;
73
74     boolContinue = true;
75     while( boolContinue )
76     {
77         cout << "Would you like to create a [U]nique ship or the [D]efault ship? " ;
78         charUserInput = objProcessUserInput.readChar( "UuDd" );
79
80         string strCaptainName      = "";
81         string strShipName        = "";
82         unsigned int uintLegalCargoCapacity = 0;
83         unsigned int uintIllegalCargoCapacity = 0;
84         unsigned int uintAstros      = 0;
85
86         switch( charUserInput )
87         {
88             case 'u':
89             case 'U':
90             {
91                 cout << "What is the captain's name? ";
92                 strCaptainName = objProcessUserInput.readString( false, 30 );
93
94                 cout << "What would you like to name the ship? ";
95                 strShipName   = objProcessUserInput.readString( false, 30 );
96
97                 cout << "How many cargo bays will the ship have for legal trade items? ";
98                 uintLegalCargoCapacity = objProcessUserInput.readInt( true, 1, 10 );
99
100                cout << "How many secret cargo bays will the ship have for illegal trade items? ";

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101         uintIllegalCargoCapacity     = objProcessUserInput.readInt( true, 1, 10 );
102
103         cout << "How many astros (currency) will the ship have? ";
104         uintAstros           = objProcessUserInput.readInt( true, 0, 999999 );
105
106         pobjSelectedSmugglerShip    = new SmugglerShip( strCaptainName, strShipName, uintLegalCargoCapacity,
107             uintIllegalCargoCapacity, uintAstros );
108
109         boolContinue      = false;
110         break;
111     }
112
113     case 'd':
114     case 'D':
115     {
116         pobjSelectedSmugglerShip    = new SmugglerShip;
117
118         boolContinue      = false;
119         break;
120     }
121 }
122
123 cout << endl;
124 cout << "Congratulations, you have just created a ship!" << endl;
125
126
127 boolContinue      = true;
128 while( boolContinue )
129 {
130     cout << "What would you like to do?" << endl << endl;
131
132     cout << "\tWork with [A]stros" << endl;
133     cout << "\tWork with [I]tems" << endl;
134     cout << "\tWork with [S]hip" << endl;
135     cout << "\t[Q]uit" << endl;
136
137     charUserInput     = objProcessUserInput.readChar( "aAiIsSqQ" );
138
139     switch( charUserInput )
140     {
141         case 'a':
142         case 'A':
143             workWithAstros( objProcessUserInput, *pobjSelectedSmugglerShip );
144             break;
145
146         case 'i':
147         case 'I':
148             workWithItems( objProcessUserInput, *pobjSelectedSmugglerShip, *pobjSelectedTradeItem );
149             break;
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150
151     case 's':
152     case 'S':
153         workWithShip( objProcessUserInput, *pobjSelectedSmugglerShip );
154         break;
155
156     case 'q':
157     case 'Q':
158         cout << "See ya!" << endl;
159         boolContinue = false;
160         break;
161     }
162 }
163
164 delete pobjSelectedSmugglerShip;
165 delete pobjSelectedTradeItem;
166 delete pobjSelectedTradeItem02;
167
168 return 0;
169 }
170
171 void workWithAstros( CinReader &objProcessUserInput, SmugglerShip &objSelectedSmugglerShip )
172 {
173     char    charUserInput = '0';
174     int     intUserInput = 0;
175     cout << "[A]dd astros\t\t[S]pend astros" << endl;
176     cout << "[G]et astros\t\t[S]ell astros" << endl;
177
178     charUserInput = objProcessUserInput.readChar( "aAsSgGeE" );
179
180     switch( charUserInput )
181     {
182     case 'a':
183     case 'A':
184         cout << "How many astros would you like to add to your ship? ";
185         intUserInput = objProcessUserInput.readInt( true, 0, 999999 );
186         objSelectedSmugglerShip.addAstros( intUserInput );
187         cout << intUserInput << " astros have been added to your ship." << endl;
188         break;
189
190     case 's':
191     case 'S':
192         cout << "How many astros would you like to spend? ";
193         intUserInput = objProcessUserInput.readInt( true, 0, 999999 );
194
195         if( objSelectedSmugglerShip.spendAstros( intUserInput ) )
196         {
197             objSelectedSmugglerShip.spendAstros( intUserInput );
198             cout << "Congrats! You spent " << intUserInput << " astros!" << endl;
199         }
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221 void workWithItems( CinReader &objProcessUserInput, SmugglerShip &objSelectedSmugglerShip, TradeItem &objSelectedTradeItem )
222 {
223     char    charUserInput    = '0';
224     int     intUserInput    = 0;
225     string  strUserInput   = "";
226     bool    boolUserInput  = false;
227     cout << "[A]dd cargo\t\t[C]heck/Select cargo" << endl;
228     cout << "[R]emove cargo\t\t[G]et cargo capacity" << endl;
229     cout << "Com[p]are items" << endl;
230     cout << "Get [N]ame of currently selected cargo" << endl;
231     cout << "[S]et name of currently selected cargo" << endl;
232     cout << "Get item [V]alue" << endl;
233     cout << "Set item Va[l]ue" << endl;
234     cout << "Get Contra[b]and status of selected cargo" << endl;
235     cout << "Set C[o]ntraband status of selected cargo" << endl;
236
237     charUserInput      = objProcessUserInput.readChar( "aAcCrRgGpPnNsSvVlLbBo0" );
238
239     switch( charUserInput )
240     {
241         case 'a':
242         case 'A':
243             cout << "What is the name of the cargo? ";
244             strUserInput    = objProcessUserInput.readString( false, 30 );
245             cout << "What is the item's value (in astros)? ";
246             intUserInput    = objProcessUserInput.readInt( true, 0, 999999 );
247             cout << "Is the item considered to be contraband? (Y/N) ";
248             charUserInput   = objProcessUserInput.readChar( "yYnN" );
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261     if( charUserInput == 'y' || charUserInput == 'Y' )
262     {
263         boolUserInput = true;
264         charUserInput = 'i';
265     }
266     else
267     {
268         boolUserInput = false;
269         charUserInput = 'l';
270     }
271
272     if( objSelectedSmugglerShip.addCargo( TradeItem( strUserInput, intUserInput, boolUserInput ), charUserInput ) )
273         cout << "You have added this item to your ship!" << endl;
274     else
275         cout << "You don't have any more room!" << endl;
276
277     break;
278
279
280     case 'c':
281     case 'C':
282         cout << "Would you like to check [l]egal or [i]llegal cargo? ";
283         charUserInput = objProcessUserInput.readChar( "lLiI" );
284         cout << "Which cargo hold would you like to check (1 through " << objSelectedSmugglerShip.getCapacity( charUserInput )
285             ) << "? ";
286         intUserInput = objProcessUserInput.readInt( true, 1, objSelectedSmugglerShip.getCapacity( charUserInput ) );
287
288         objSelectedTradeItem = objSelectedSmugglerShip.checkCargo( (intUserInput - 1), charUserInput );
289
290         if( objSelectedTradeItem.getItemName() == "Junk" )
291             cout << "You only have a bunch of scrap there!" << endl;
292         else
293             cout << "You have checked the item " << objSelectedTradeItem.getItemName() << "!" << endl;
294
295         break;
296
297
298     case 'r':
299     case 'R':
300         cout << "Would you like to remove [l]egal or [i]llegal cargo? ";
301         charUserInput = objProcessUserInput.readChar( "lLiI" );
302         cout << "Which cargo hold would you like to remove (1 through " << objSelectedSmugglerShip.getCapacity( charUserInput )
303             ) << "? ";
304         intUserInput = objProcessUserInput.readInt( true, 1, objSelectedSmugglerShip.getCapacity( charUserInput ) );
305
306         objSelectedTradeItem = objSelectedSmugglerShip.checkCargo( (intUserInput - 1), charUserInput );
307
308         if( objSelectedTradeItem.getItemName() == "Junk" )
309             cout << "You only have a bunch of scrap there!" << endl;
310         else
311             cout << "You have removed the item " << objSelectedTradeItem.getItemName() << "!" << endl;

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298     break;
299
300 case 'g':
301 case 'G':
302     cout << "Would you like to get the capacity for [l]egal or [i]llegal cargo? " ;
303     charUserInput = objProcessUserInput.readChar( "lLiI" );
304
305     cout << "Your ship can hold " << objSelectedSmugglerShip.getCapacity( charUserInput ) << " of that kind." << endl;
306     break;
307
308 case 'n':
309 case 'N':
310     cout << "The name of the currently selected item is " << objSelectedTradeItem.getItemName() << "!" << endl;
311
312     break;
313
314 case 'p':
315 case 'P':
316     cout << "Would you like to compare this item with [l]egal or [i]llegal cargo? " ;
317     charUserInput = objProcessUserInput.readChar( "lLiI" );
318     cout << "Which cargo hold contains the item for comparison (1 through " << objSelectedSmugglerShip.getCapacity(
319     charUserInput ) << ")? " ;
320     intUserInput = objProcessUserInput.readInt( true, 1, objSelectedSmugglerShip.getCapacity( charUserInput ) );
321
322     if( objSelectedTradeItem == objSelectedSmugglerShip.checkCargo( (intUserInput - 1), charUserInput ) )
323         cout << "The items are the same!" << endl;
324     else
325         cout << "The items are not the same!" << endl;
326
327     break;
328
329 case 's':
330 case 'S':
331     cout << "What is the new name for the currently selected item? " ;
332     strUserInput = objProcessUserInput.readString( false, 30 );
333     objSelectedTradeItem.setItemName( strUserInput );
334
335     cout << "Your item has been renamed to "" " << strUserInput << "!" << endl;
336
337     break;
338
339 case 'v':
340 case 'V':
341     cout << "The value of the currently selected item is " << objSelectedTradeItem.getItemValue() << " astros!" << endl;
342
343     break;
344
345 case 'l':
346 case 'L':
347     cout << "What is the new value for the currently selected item? " ;
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347     int userInput      = objProcessUserInput.readInt( true, 0, 9999999 );
348     objSelectedTradeItem.setItemValue( intUserInput );
349
350     cout << "Your item has a new value of " << intUserInput << " astros!" << endl;
351     break;
352
353     case 'b':
354     case 'B':
355         if( objSelectedTradeItem.getIsContraband() )
356             cout << "The selected item is contraband!" << endl;
357         else
358             cout << "The selected item is not contraband!" << endl;
359         break;
360
361     case 'o':
362     case 'O':
363         cout << "Should the selected item be made to be [l]egal or [i]llegal cargo?  " ;
364         char userInput      = objProcessUserInput.readChar( "lLiI" );
365
366         if( charUserInput == 'l' || charUserInput == 'L' )
367             objSelectedTradeItem.setIsContraband( false );
368         else
369             objSelectedTradeItem.setIsContraband( true );
370
371         break;
372     }
373 }
374
375 void workWithShip( CinReader &objProcessUserInput, SmugglerShip &objSelectedSmugglerShip )
376 {
377     char    charUserInput    = '0';
378     int     intUserInput    = 0;
379     string  strUserInput    = "";
380     bool    boolUserInput   = false;
381     cout << "Get [C]aptain Name\t\tSet Ca[p]tain Name" << endl;
382     cout << "Get [S]hip Name\t\tSet Sh[i]p name" << endl;
383
384     charUserInput        = objProcessUserInput.readChar( "cCpPsSiI" );
385
386     switch( charUserInput )
387     {
388         case 'c':
389         case 'C':
390             cout << "The captain of this ship is named " << objSelectedSmugglerShip.getCaptainName() << "!" << endl;
391             break;
392
393         case 'p':
394         case 'P':
395             cout << "What will be the captain's new name?  " ;
396             strUserInput      = objProcessUserInput.readString( false, 30 );

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397     objSelectedSmugglerShip.setCaptainName( strUserInput );
398
399     cout << "The captain's name has been changed to " << strUserInput << "!" << endl;
400     cout << "He loves it and asks if there is anything else he can do for you today!" << endl;
401
402     break;
403
404     case 's':
405     case 'S':
406         cout << "The ship's name is " << objSelectedSmugglerShip.getShipName() << "!" << endl;
407         break;
408
409     case 'i':
410     case 'I':
411         cout << "What will be the ship's new name? " ;
412         strUserInput = objProcessUserInput.readString( false, 30 );
413         objSelectedSmugglerShip.setShipName( strUserInput );
414
415         cout << "The ship's name has been changed to " << strUserInput << "!" << endl;
416         break;
417     }
418 }
419
420 /*
421 * Unit testing functions. Do not alter.
422 */
423
424 void unittest()
425 {
426     cout << "\nSTARTING UNIT TEST\n\n";
427
428     SmugglerShip s("Captain Peabody", "SS Unit Test", 3, 3, 100);
429
430     cout << "*** TESTING SMUGGLERSHIP **\n\n";
431
432     try {
433         btassert<bool>(s.getCaptainName() == "Captain Peabody");
434         cout << "Passed TEST 1: SmugglerShip getCaptainName()\n";
435     } catch (bool b) {
436         cout << "# FAILED TEST 1 SmugglerShip getCaptainName() #\n";
437     }
438
439     try {
440         btassert<bool>(s.getShipName() == "SS Unit Test");
441         cout << "Passed TEST 2: SmugglerShip getShipName()\n";
442     } catch (bool b) {
443         cout << "# FAILED TEST 2 SmugglerShip getShipName() #\n";
444     }
445
446     s.setCaptainName("CAPTAIN PEABODY");
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447 try {
448     btassert<bool>(s.getCaptainName() == "CAPTAIN PEABODY");
449     cout << "Passed TEST 3: SmugglerShip setCaptainName()/getCaptainName()\n";
450 } catch (bool b) {
451     cout << "# FAILED TEST 3 SmugglerShip setCaptainName()/getCaptainName() #\n";
452 }
453
454 s.setShipName("SS UNIT TEST");
455 try {
456     btassert<bool>(s.getShipName() == "SS UNIT TEST");
457     cout << "Passed TEST 4: SmugglerShip setShipName()/getShipName()\n";
458 } catch (bool b) {
459     cout << "# FAILED TEST 4 SmugglerShip setShipName()/getShipName() #\n";
460 }
461
462 try {
463     btassert<bool>(s.getAstros() == 100);
464     cout << "Passed TEST 5: SmugglerShip getAstros()\n";
465 } catch (bool b) {
466     cout << "# FAILED TEST 5 SmugglerShip getAstros() #\n";
467 }
468
469 s.addAstros(15);
470 try {
471     btassert<bool>(s.getAstros() == 115);
472     cout << "Passed TEST 6: SmugglerShip addAstros(15)/getAstros()\n";
473 } catch (bool b) {
474     cout << "# FAILED TEST 6 SmugglerShip addAstros(15)/getAstros() #\n";
475 }
476
477 try {
478     btassert<bool>(s.spendAstros(116) == false);
479     cout << "Passed TEST 7: SmugglerShip spendAstros(116)\n";
480 } catch (bool b) {
481     cout << "# FAILED TEST 7 SmugglerShip spendAstros(116) #\n";
482 }
483
484 s.spendAstros(114);
485 try {
486     btassert<bool>(s.getAstros() == 1);
487     cout << "Passed TEST 8: SmugglerShip spendAstros(114)/getAstros()\n";
488 } catch (bool b) {
489     cout << "# FAILED TEST 8 SmugglerShip spendAstros(114)/getAstros() #\n";
490 }
491
492 try {
493     btassert<bool>(s.checkCargo(0, 'L') == TradeItem());
494     cout << "Passed TEST 9: SmugglerShip checkCargo(0, 'L')\n";
495 } catch (bool b) {
496     cout << "# FAILED TEST 9 SmugglerShip checkCargo(0, 'L') #\n";
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497 }
498
499 try {
500     btassert<bool>(s.removeCargo(0, 'L') == TradeItem());
501     cout << "Passed TEST 10: SmugglerShip removeCargo(0, 'L')\n";
502 } catch (bool b) {
503     cout << "# FAILED TEST 10 SmugglerShip removeCargo(0, 'L') #\n";
504 }
505
506 try {
507     btassert<bool>(s.checkCargo(0, 'I') == TradeItem());
508     cout << "Passed TEST 11: SmugglerShip checkCargo(0, 'I')\n";
509 } catch (bool b) {
510     cout << "# FAILED TEST 11 SmugglerShip checkCargo(0, 'I') #\n";
511 }
512
513 try {
514     btassert<bool>(s.removeCargo(0, 'I') == TradeItem());
515     cout << "Passed TEST 12: SmugglerShip removeCargo(0, 'I')\n";
516 } catch (bool b) {
517     cout << "# FAILED TEST 12 SmugglerShip removeCargo(0, 'I') #\n";
518 }
519
520 s.addCargo(TradeItem("RED", 1), 'L');
521 s.addCargo(TradeItem("GREEN", 2), 'L');
522 s.addCargo(TradeItem("BLUE", 3), 'L');
523 try {
524     btassert<bool>(s.addCargo(TradeItem("GOLD", 4), 'L') == false);
525     cout << "Passed TEST 13: SmugglerShip addCargo(\"GOLD\", 'L')\n";
526 } catch (bool b) {
527     cout << "# FAILED TEST 13 SmugglerShip addCargo(\"GOLD\", 'L') #\n";
528 }
529
530 try {
531     btassert<bool>(s.checkCargo(1, 'L') == TradeItem("GREEN", 2));
532     cout << "Passed TEST 14: SmugglerShip checkCargo(1, 'L')\n";
533 } catch (bool b) {
534     cout << "# FAILED TEST 14 SmugglerShip checkCargo(1, 'L') #\n";
535 }
536
537 try {
538     btassert<bool>(s.removeCargo(2, 'L') == TradeItem("BLUE", 3));
539     cout << "Passed TEST 15: SmugglerShip removeCargo(2, 'L')\n";
540 } catch (bool b) {
541     cout << "# FAILED TEST 15 SmugglerShip removeCargo(2, 'L') #\n";
542 }
543
544 try {
545     btassert<bool>(s.removeCargo(2, 'L') == TradeItem());
546     cout << "Passed TEST 16: SmugglerShip removeCargo(2, 'L')\n";
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547 } catch (bool b) {
548     cout << "# FAILED TEST 16 SmugglerShip removeCargo(2, 'L') #\n";
549 }
550
551 try {
552     btassert<bool>(s.checkCargo(2, 'L') == TradeItem());
553     cout << "Passed TEST 17: SmugglerShip checkCargo(2, 'L')\n";
554 } catch (bool b) {
555     cout << "# FAILED TEST 17 SmugglerShip checkCargo(2, 'L') #\n";
556 }
557
558 try {
559     btassert<bool>(s.addCargo(TradeItem("PURPLE", 5), 'L') == true);
560     cout << "Passed TEST 18: SmugglerShip addCargo(\"PURPLE\", 'L')\n";
561 } catch (bool b) {
562     cout << "# FAILED TEST 18 SmugglerShip addCargo(\"PURPLE\", 'L') #\n";
563 }
564
565 s.addCargo(TradeItem("RED", 1), 'I');
566 s.addCargo(TradeItem("GREEN", 2), 'I');
567 s.addCargo(TradeItem("BLUE", 3), 'I');
568 try {
569     btassert<bool>(s.addCargo(TradeItem("GOLD", 4), 'I') == false);
570     cout << "Passed TEST 19: SmugglerShip addCargo(\"GOLD\", 'I')\n";
571 } catch (bool b) {
572     cout << "# FAILED TEST 19 SmugglerShip addCargo(\"GOLD\", 'I') #\n";
573 }
574
575 try {
576     btassert<bool>(s.checkCargo(1, 'I') == TradeItem("GREEN", 2));
577     cout << "Passed TEST 20: SmugglerShip checkCargo(1, 'I')\n";
578 } catch (bool b) {
579     cout << "# FAILED TEST 20 SmugglerShip checkCargo(1, 'I') #\n";
580 }
581
582 try {
583     btassert<bool>(s.removeCargo(2, 'I') == TradeItem("BLUE", 3));
584     cout << "Passed TEST 21: SmugglerShip removeCargo(2, 'I')\n";
585 } catch (bool b) {
586     cout << "# FAILED TEST 21 SmugglerShip removeCargo(2, 'I') #\n";
587 }
588
589 try {
590     btassert<bool>(s.removeCargo(2, 'I') == TradeItem());
591     cout << "Passed TEST 22: SmugglerShip removeCargo(2, 'I')\n";
592 } catch (bool b) {
593     cout << "# FAILED TEST 22 SmugglerShip removeCargo(2, 'I') #\n";
594 }
595
596 try {
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597     btassert<bool>(s.checkCargo(2, 'I') == TradeItem());
598     cout << "Passed TEST 23: SmugglerShip checkCargo(2, 'I')\n";
599 } catch (bool b) {
600     cout << "# FAILED TEST 23 SmugglerShip checkCargo(2, 'I') #\n";
601 }
602
603 try {
604     btassert<bool>(s.addCargo(TradeItem("PURPLE", 5), 'I') == true);
605     cout << "Passed TEST 24: SmugglerShip addCargo(\"PURPLE\", 'I')\n";
606 } catch (bool b) {
607     cout << "# FAILED TEST 24 SmugglerShip addCargo(\"PURPLE\", 'I') #\n";
608 }
609
610 try {
611     btassert<bool>(s.getCapacity('L') == 3);
612     cout << "Passed TEST 25: SmugglerShip getCapacity('L')\n";
613 } catch (bool b) {
614     cout << "# FAILED TEST 25 SmugglerShip getCapacity('L') #\n";
615 }
616
617 try {
618     btassert<bool>(s.getCapacity('I') == 3);
619     cout << "Passed TEST 26: SmugglerShip getCapacity('I')\n";
620 } catch (bool b) {
621     cout << "# FAILED TEST 26 SmugglerShip getCapacity('I') #\n";
622 }
623
624 SmugglerShip s1;
625
626 try {
627     btassert<bool>(s1.getCaptainName() == "No Name");
628     cout << "Passed TEST 27: SmugglerShip getCaptainName()\n";
629 } catch (bool b) {
630     cout << "# FAILED TEST 27 SmugglerShip getCaptainName() #\n";
631 }
632
633 try {
634     btassert<bool>(s1.getShipName() == "SS Smuggler");
635     cout << "Passed TEST 28: SmugglerShip getShipName()\n";
636 } catch (bool b) {
637     cout << "# FAILED TEST 28 SmugglerShip getShipName() #\n";
638 }
639
640 try {
641     btassert<bool>(s1.getCapacity('L') == 5);
642     cout << "Passed TEST 29: SmugglerShip getCapacity('L')\n";
643 } catch (bool b) {
644     cout << "# FAILED TEST 29 SmugglerShip getCapacity('L') #\n";
645 }
646
```

```
647 try {
648     btassert<bool>(s1.getCapacity('I') == 3);
649     cout << "Passed TEST 30: SmugglerShip getCapacity('I')\n";
650 } catch (bool b) {
651     cout << "# FAILED TEST 30 SmugglerShip getCapacity('I') #\n";
652 }
653
654 try {
655     btassert<bool>(s1.getAstros() == 100);
656     cout << "Passed TEST 31: SmugglerShip getAstros()\n";
657 } catch (bool b) {
658     cout << "# FAILED TEST 31 SmugglerShip getAstros() #\n";
659 }
660
661 cout << "\n** TESTING TRADE ITEM **\n\n";
662
663 TradeItem i;
664
665 try {
666     btassert<bool>(i.getItemName() == "EMPTY");
667     cout << "Passed TEST 32: TradeItem getItemName()\n";
668 } catch (bool b) {
669     cout << "# FAILED TEST 32 TradeItem getItemName() #\n";
670 }
671
672 try {
673     btassert<bool>(i.getItemValue() == 0);
674     cout << "Passed TEST 33: TradeItem getItemValue()\n";
675 } catch (bool b) {
676     cout << "# FAILED TEST 33 TradeItem getItemValue() #\n";
677 }
678
679 try {
680     btassert<bool>(i.getIsContraband() == false);
681     cout << "Passed TEST 34: TradeItem getIsContraband()\n";
682 } catch (bool b) {
683     cout << "# FAILED TEST 34 TradeItem getIsContraband() #\n";
684 }
685
686 i.setItemName("GREEN");
687 try {
688     btassert<bool>(i.getItemName() == "GREEN");
689     cout << "Passed TEST 35: TradeItem setItemName()/getItemName()\n";
690 } catch (bool b) {
691     cout << "# FAILED TEST 35 TradeItem setItemName()/getItemName() #\n";
692 }
693
694 i.setItemValue(99);
695 try {
696     btassert<bool>(i.getItemValue() == 99);
```

```
697     cout << "Passed TEST 36: TradeItem setItemValue(99)/getItemValue()\n" ;
698 } catch (bool b) {
699     cout << "# FAILED TEST 36 TradeItem setItemValue(99)/getItemValue() #\n" ;
700 }
701
702 i.setIsContraband(true);
703 try {
704     btassert<bool>(i.getIsContraband() == true);
705     cout << "Passed TEST 37: TradeItem setIsContraband(true)/getIsContraband()\n" ;
706 } catch (bool b) {
707     cout << "# FAILED TEST 37 TradeItem setIsContraband(true)/getIsContraband() #\n" ;
708 }
709
710 TradeItem i1("RED", 1, true);
711
712 try {
713     btassert<bool>(i1.getItemName() == "RED");
714     cout << "Passed TEST 38: TradeItem getItemName()\n" ;
715 } catch (bool b) {
716     cout << "# FAILED TEST 38 TradeItem getItemName() #\n" ;
717 }
718
719 try {
720     btassert<bool>(i1.getItemValue() == 1);
721     cout << "Passed TEST 39: TradeItem getItemValue()\n" ;
722 } catch (bool b) {
723     cout << "# FAILED TEST 39 TradeItem getItemValue() #\n" ;
724 }
725
726 try {
727     btassert<bool>(i1.getIsContraband() == true);
728     cout << "Passed TEST 40: TradeItem getIsContraband()\n" ;
729 } catch (bool b) {
730     cout << "# FAILED TEST 40 TradeItem getIsContraband() #\n" ;
731 }
732
733 cout << "\nUNIT TEST COMPLETE\n\n";
734 }
735
736 template <typename X, typename A>
737 void btassert (A assertion)
738 {
739     if (!assertion)
740         throw X();
741 }
742
743
```