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1  /*
2   * proj3
3   * Working example of a templated doubly linked list of type int. Loads a specially formatted
4   * commands file which, when read by the program, constructs a doubly linked list with a particular
5   * configuration. Commands are reported to the console.
6   *
7   * Programmer: Chad Philip Johnson
8   * Date Created: Thursday, March 28th, 2013
9   * Last Date Modified: Sunday, April 14th, 2013
10  *
11  * Sources Used:
12  *     DLNode.h
13  *         - to create instances of individual nodes containing values of the supplied type within a doubly linked list
14  *     DLLList.h
15  *         - the doubly linked list apparatus
16  */
17
18 #pragma once
19
20 #include <cstdlib>
21 #include <string>
22 #include <iostream>
23 #include <fstream>
24
25 #include "DLNode.h"
26 #include "DLLList.h"
27
28 using namespace std;
29
30 /**
31  * Processes the program commands input from a formatted data file.
32  * @param pobjDLLListDriver The instance of the doubly linked list to be built or modified.
33  * @param charCommand The command to be issued to the doubly linked list.
34  * @param strInput The value to be added to the doubly linked list.
35  */
36 template<typename T>
37 void processInput( DLLList<T*>*& pobjDLLListDriverList, char& charCommand, string strInput = "" );
38
39 int main( int argc, char* argv[] )
40 {
41     DLLList<int*>* pobjDLLListDriverList = NULL;
42
43     if( argc > 1 )
44     {
45         ifstream objifstreamInputFile( argv[1] );
46         if( objifstreamInputFile.good() )
47         {
48             string strNextLine = "";
49
50             while( getline( objifstreamInputFile, strNextLine ) )
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51
52     {
53         if( strNextLine.length() == 1 )
54         {
55             processInput( pobjDLLListDriverList, strNextLine[0] );
56         }
57         else if( strNextLine.length() > 1 )
58         {
59             processInput( pobjDLLListDriverList, strNextLine[0], strNextLine.substr( 2 ) );
60         }
61     }
62
63     objifstreamInputFile.close();
64 }
65 else
66 {
67     cout << "The file " << argv[1] << " does not exist." << endl;
68 }
69 else
70 {
71     cout << "Usage of proj3.exe:" << endl;
72     cout << "\t" << "proj3.exe NAME_OF_FILE" << endl;
73 }
74
75 }
76
77 template<class T>
78 void processInput( DLLList<T*>*& pobjDLLListDriverList, char& charCommand, string strInput )
79 {
80
81     switch( charCommand )
82     {
83         case '#':
84             break;
85
86         case 'C':
87         case 'c':
88             if( pobjDLLListDriverList != NULL )
89             {
90                 delete pobjDLLListDriverList;
91                 pobjDLLListDriverList = NULL;
92             }
93             pobjDLLListDriverList = new DLLList<int>;
94
95             cout << "LIST CREATED" << endl;
96             break;
97     }
98
99     if( pobjDLLListDriverList != NULL )
100    {

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switch( charCommand )
{
    case 'X':
    case 'x':
        pobjDLLListDriverList->clear();
        cout << "LIST CLEARED" << endl;
        break;

    case 'D':
    case 'd':
        delete pobjDLLListDriverList;
        pobjDLLListDriverList     = NULL;
        cout << "LIST DELETED" << endl;
        break;

    case 'I':
    case 'i':
        pobjDLLListDriverList->insert( atoi( strInput.c_str() ) );
        cout << "VALUE " << strInput << " INSERTED" << endl;
        break;

    case 'F':
    case 'f':
        pobjDLLListDriverList->pushFront( atoi( strInput.c_str() ) );
        cout << "VALUE " << strInput << " ADDED TO HEAD" << endl;
        break;

    case 'B':
    case 'b':
        pobjDLLListDriverList->pushBack( atoi( strInput.c_str() ) );
        cout << "VALUE " << strInput << " ADDED TO TAIL" << endl;
        break;

    case 'A':
    case 'a':
        try
        {
            cout << "VALUE " << pobjDLLListDriverList->getFront() << " AT HEAD" << endl;
        }
        catch( const char* e )
        {
            cout << e << endl;
        }
        break;

    case 'Z':
    case 'z':
        try
        {
            cout << "VALUE " << pobjDLLListDriverList->getBack() << " AT TAIL" << endl;
        }
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199
200     }
    catch( const char* e )
    {
        cout << e << endl;
    }
    break;

case 'T':
case 't':
    try
    {
        if( pobjDLLListDriverList->getSize() == 0 )
        {
            throw "LIST EMPTY";
        }
        pobjDLLListDriverList->popFront();
        cout << "REMOVED HEAD" << endl;
    }
    catch( const char* e )
    {
        cout << e << endl;
    }
    break;

case 'K':
case 'k':
    try
    {
        if( pobjDLLListDriverList->getSize() == 0 )
        {
            throw "LIST EMPTY";
        }
        pobjDLLListDriverList->popBack();
        cout << "REMOVED TAIL" << endl;
    }
    catch( const char* e )
    {
        cout << e << endl;
    }
    break;

case 'E':
case 'e':
    if( pobjDLLListDriverList->removeAll( atoi( strInput.c_str() ) ) )
    {
        cout << "VALUE " << strInput << " ELIMINATED" << endl;
    }
    else
    {
        cout << "VALUE " << strInput << " NOT FOUND" << endl;
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201     }
202     break;
203
204     case 'R':
205     case 'r':
206         if( pobjDLLListDriverList->removeFirst( atoi( strInput.c_str() ) ) )
207     {
208         cout << "VALUE " << strInput << " REMOVED" << endl;
209     }
210     else
211     {
212         cout << "VALUE " << strInput << " NOT FOUND" << endl;
213     }
214     break;
215
216     case 'G':
217     case 'g':
218         if( pobjDLLListDriverList->get( atoi( strInput.c_str() ) ) )
219     {
220         cout << "VALUE " << strInput << " FOUND" << endl;
221     }
222     else
223     {
224         cout << "VALUE " << strInput << " NOT FOUND" << endl;
225     }
226     break;
227
228     case 'N':
229     case 'n':
230         cout << "LIST SIZE IS " << pobjDLLListDriverList->getSize() << endl;
231         break;
232
233     case 'P':
234     case 'p':
235         try
236     {
237         if( pobjDLLListDriverList->getSize() == 0 )
238     {
239             throw "LIST EMPTY";
240         }
241         cout << (*pobjDLLListDriverList);
242     }
243     catch( const char* e )
244     {
245         cout << e << endl;
246     }
247         break;
248     }
249 }
250 else if( charCommand != '#' )
```

```
251     {
252         cout << "MUST CREATE LIST INSTANCE" << endl;
253     }
254 }
255
```